

Autodesk 3D Studio Max - Rigging



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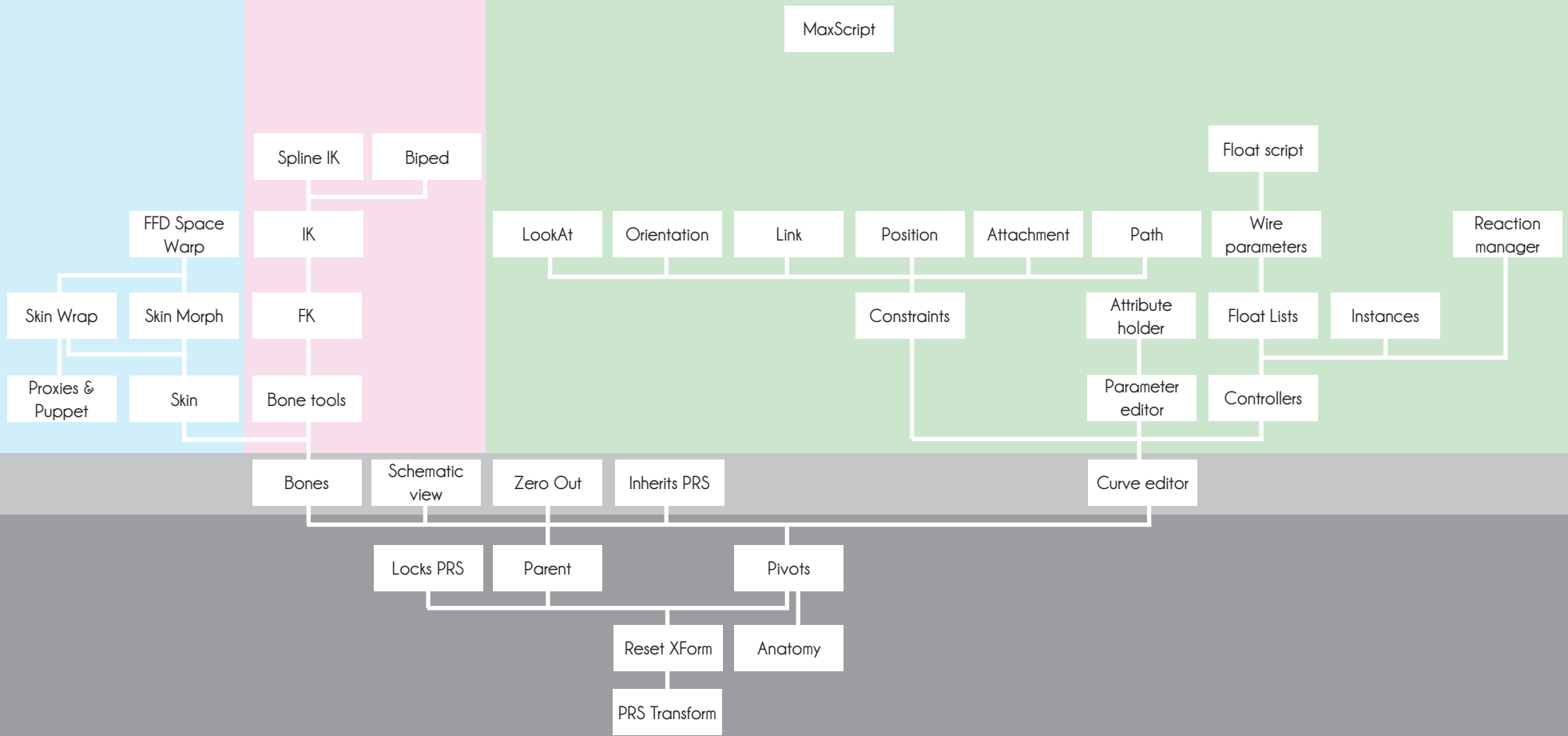


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